Special Tiles

TpBundleTile

TpBundleTile loads a TileBundle to the Tile's parent Tilemap.

- TileBundle: a reference to a Bundle in the project.
- ApplyMatrix: Apply the Matrix to all tiles in the bundle. Ignored if Matrix is invalid
- TptNewGuids: Apply new GUIDs to TilePlus tiles? RECOMMENDED: TRUE
- Matrix: Matrix to apply to all tiles.

This tile has a custom editor, use it to set up the Matrix via inspecting the project asset.

Immortalizer

TpImmortalizer tiles may be painted into a Zone (ie a square area of a particular size eg 8x8, 16x16 etc) to mark that Zone as Immortal when used with the Layout system. It's not useful outside of that environment.

Note that this tile is a convenience, but the implementation is part of your app, see the Layout for an example.

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