

TSceneList

Each TSceneList asset comprises information about one or more TScenes (Tile Scenes). These are shown in the left column of its editor window. You add or delete TScenes with the + and - buttons under the list. When you select a single TScene the right column shows a list of TSceneSpecs for that TScene.

You add or delete TSceneSpecs with the + and - buttons under the right-column list. If adding a TSceneSpec when one is already selected in the List -and- the "Copy Selection" checkbox is checked, then all the fields of the selected TSceneSpec are copied to the new TSceneSpec except for the Selector.

The Layout Name field in a TSceneSpec must match the name of the TpZoneLayout that the TSceneSpec should use. The Layout Name field in the TSceneSpec and in the TpZoneLayout components default to "layout_name".

[ZoneLayoutcomponent.png](#)

Please note that the Layout Name is case-insensitive and is always evaluated as lower-case characters. In the SceneListEditorWindow and in the ZoneLayout inspector whatever you type in the Layout Name fields is converted into lower-case letters automatically.

Revision #1

Created 2025-07-11 11:39:55 UTC by Vonchor

Updated 2025-07-11 11:42:08 UTC by Vonchor