

GameObjDb

Spawned prefab instances using TpSpawnlink are cached in the Spawner and there are related callbacks and service messages.

TpSpawnlink has tags (multiple).

Create GoDb (like Tmdb) and allow searching by tag.

GUID searches?

Revision #2

Created 2025-09-11 18:53:18 UTC by Vonchor

Updated 2025-09-11 18:55:22 UTC by Vonchor